

ECE 8101: Nonconvex Optimization for Machine Learning

Lecture Note 4-2: Variance-Reduced Zeroth-Order Methods

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Outline

In this lecture:

- Motivation of Variance-Reduced Zeroth-Order Methods
- Representative Algorithms
- Convergence Results

Finite-Sum Minimization with VR Zeroth-Order Methods

- Consider ZO methods for **special case** of $\min f(\mathbf{x})$: **finite-sum minimization**

$$\min_{\mathbf{x} \in \mathbb{R}^d} f(\mathbf{x}) = \frac{1}{N} \sum_{i=1}^N f_i(\mathbf{x})$$

- ▶ We have studied finite-sum minimization with VR first-order methods
- Need for solving finite-sum minimization problem with ZO methods:
 - ▶ Reinforcement learning (e.g., [Fazel et al., ICML'18]) **LOR**.
 - ▶ Non-stationary online optimization problems [Zhang et al., arXiv:2010.07378]
- We have seen that SGD-type ZO methods with noisy \hat{f} have sample complexity $O(d\epsilon^{-4})$ in the last lecture

Can we do better (at least for finite-sum minimization)?

Variance Reduction in First-Order Methods

- SAG (biased) : high mem. complexity, convergence rate $O(\frac{1}{k})$, samp comp. $O(N\epsilon^{-2})$.
 - SVRG (unbiased) : Double-loop: low mem complexity, convergence rate $O(\frac{1}{k})$, samp comp. $O(N^{\frac{2}{3}}\epsilon^{-2})$.
 - SAGA (unbiased)
 - SARAH
 - SPIDER/SpiderBoost
 - PAGE : "single-loop". probabilistically. all rates are same as SPIDER/SARAH.
- Double-loop. convergence rate: $O(\frac{1}{k})$
recursive structure. sample comp: $O(N^{\frac{1}{2}}\epsilon^{-2})$. $N = O(\epsilon^{-2})$.
- biased

We will develop their ZO counterparts

ZO-SVRG [Liu et al., NeurIPS'18]

- A zeroth-order version of SVRG
- Consider a non-convex finite-sum problem:

$$\min_{\mathbf{x} \in \mathbb{R}^d} f(\mathbf{x}) = \frac{1}{N} \sum_{i=1}^N f_i(\mathbf{x})$$

- ▶ $f_i \in C_L^{1,1}$ ($\|\nabla f_i(\mathbf{x}) - \nabla f_i(\mathbf{y})\|_2 \leq L\|\mathbf{x} - \mathbf{y}\|_2, \forall \mathbf{x}, \mathbf{y} \in \mathbb{R}^d, \forall i \in \{1, \dots, N\}$)
- ▶ Bounded variance of stochastic gradient: $\frac{1}{N} \sum_{i=1}^N \|\nabla f_i(\mathbf{x}) - \nabla f(\mathbf{x})\|_2^2 \leq \sigma^2$
- The following gradient estimations are used in [Liu, et al., NeurIPS'18]:

SSG
"sphere smoothed grad"

$$\text{RandGradEst: } \hat{\nabla} f_i(\mathbf{x}) = \frac{d}{\mu} [f_i(\mathbf{x} + \mu \mathbf{u}_i) - f_i(\mathbf{x})] \mathbf{u}_i \quad \text{2pt}$$

$$\text{Avg-RandGradEst: } \hat{\nabla} f_i(\mathbf{x}) = \frac{d}{\mu q} \sum_{j=1}^q [f_i(\mathbf{x} + \mu \mathbf{u}_{i,j}) - f_i(\mathbf{x})] \mathbf{u}_{i,j} \quad (q+1)\text{-pt.}$$

Deterministic CFD (scaled).

$$\text{CoordGradEst: } \hat{\nabla} f_i(\mathbf{x}) = \frac{1}{2\mu} \sum_{j=1}^d [f_i(\mathbf{x} + \mu_j \mathbf{e}_j) - f_i(\mathbf{x} - \mu_j \mathbf{e}_j)] \mathbf{e}_j$$

ZO-SVRG [Liu et al., NeurIPS'18]

The ZO-SVRG Algorithm

- **Required:** Step-sizes $\{\eta_s^t\}$, epoch length T , starting point $\mathbf{x}_0 \in \mathbb{R}^d$, smoothing parameter μ , number of iterations $K = S \cdot T$, $\phi_0 = \mathbf{x}_0^0$
- **for** $s = 0, 1, 2, \dots, S - 1$
 - Compute ZO full gradient estimate $\hat{\nabla} f(\phi_s)$
 - for** $t = 0, 1, 2, \dots, T - 1$ **then**
 - Uniformly randomly pick $I_t \subset \{1, \dots, N\}$ with $|I_t| = B$ with replacement. Compute: *current rand. stoch. grad.*

$$\mathbf{v}_s^t = \frac{1}{B} \sum_{i \in I_t} [\hat{\nabla} f_i(\mathbf{x}_s^t) - \hat{\nabla} f_i(\phi_s)] + \hat{\nabla} f(\phi_s)$$

starting pt of each epoch.

$$\mathbf{x}_s^{t+1} = \mathbf{x}_s^t - \eta_s^t \mathbf{v}_s^t$$

end for

Let $\phi_{s+1} = \mathbf{x}_{s+1}^0 = \mathbf{x}_s^t$

end for

Output: \mathbf{x}_ξ , where ξ is picked uniformly at random from $\{0, \dots, K - 1\}$

ZO-SVRG [Liu et al., NeurIPS'18]

- Compared to FO-SVRG, the **only difference** is:

$$\text{FO-SVRG: } \mathbf{x}_s^{t+1} = \mathbf{x}_s^t - \eta_s^t \mathbf{v}_s^t, \quad \mathbf{v}_s^t = \nabla f_{I_t}(\mathbf{x}_s^t) - \nabla f_{I_t}(\mathbf{x}_s^0) + \nabla f(\mathbf{x}_s^0)$$

$$\text{ZO-SVRG: } \mathbf{x}_s^{t+1} = \mathbf{x}_s^t - \eta_s^t \hat{\mathbf{v}}_s^t, \quad \hat{\mathbf{v}}_s^t = \hat{\nabla} f_{I_t}(\mathbf{x}_s^t) - \hat{\nabla} f_{I_t}(\mathbf{x}_s^0) + \hat{\nabla} f(\mathbf{x}_s^0)$$

$$\text{where } \hat{\nabla} f_I(\mathbf{x}) = \frac{1}{B} \sum_{i \in I} \hat{\nabla} f_i(\mathbf{x})$$

- Key Problem:** $\hat{\nabla} f(\mathbf{x}_s^0)$ is **no longer unbiased** ZO gradient estimate

- Under stated assumptions, ZO-SVRG after $K = ST$ steps achieves:

$$\text{RandGradEst: } \mathbb{E}[\|\nabla f(\mathbf{x}_\xi)\|_2^2] = O\left(\frac{d}{T} + \frac{1}{B}\right) \quad \text{2-pt. } O\left(\frac{d}{T}\right) \quad \text{ *Samp. } O(\epsilon^2)*$$

$$\text{Avg-RandGradEst: } \mathbb{E}[\|\nabla f(\mathbf{x}_\xi)\|_2^2] = O\left(\frac{d}{T} + \frac{1}{B \min\{d, q\}}\right) \quad \text{(q+1)-pt.}$$

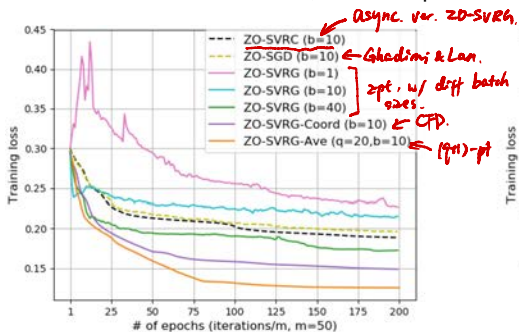
$$\text{CoordGradEst: } \mathbb{E}[\|\nabla f(\mathbf{x}_\xi)\|_2^2] = O\left(\frac{d}{T}\right) \quad \text{deterministic. "CFD".}$$

- Insight:** CoordGradEst (i.e., deterministic gradient estimation) achieves **same** convergence rate as FO-SVRG

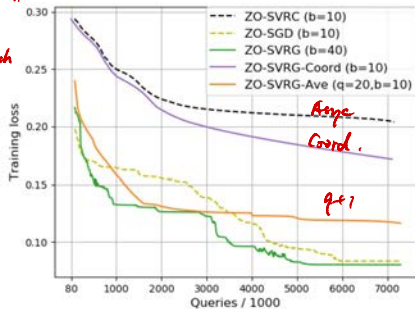
$$O(N^{\frac{2}{3}} \epsilon^2 + N).$$

ZO-SVRG [Liu et al., NeurIPS'18]

- Blackbox classification problem motivated by material science:
 - A nonlinear least square problem $f_i(\mathbf{x}) = (y_i - \phi(\mathbf{x}; \mathbf{a}_i))^2$ for $i \in [N]$, where $\phi(\mathbf{x}, \mathbf{a}_i)$ is a blackbox function that only returns function value
 - $N = 1,000$ crystalline materials/compounds extracted from Open Quantum Materials Database; each compound has $d = 145$ chemical features



(a) Training loss versus iterations



(b) Training loss versus function queries

SpiderSZO [Fang et al., NeurIPS'18]

- **Required:** $n_0 = \lceil 1, \frac{30(2d+9)\sigma}{\epsilon} \rceil$, Lipschitz constant L , epoch T , initial $\mathbf{x}_0 \in \mathbb{R}^d$, outer and inner batch-sizes B_1 and B_2 , num. of iterations $K = ST$.

- **for** $k = 0, 1, 2, \dots, K - 1$

“double-loop”
if $\text{mod}(k, T) = 0$ **then**

Uniformly randomly pick $I_k \subset \{1, \dots, N\}$ with $|I_k| = B_1$ with replacement. Compute:

$$\mathbf{v}_k = \sum_{j=1}^{\textcircled{d}} \left(\frac{1}{B_1} \sum_{i \in I_k} \frac{[f_i(\mathbf{x}_k + \mu \mathbf{e}_j) - f_i(\mathbf{x}_k)]}{\mu} \right) \mathbf{e}_j \quad \text{FFD.}$$

else

Create set of pairs $I_k = \{(i, \mathbf{u}_i)\}$ w/ $|I_k| = B_2$, where $i \sim \mathcal{U}[N]$ (with replacement) and indep. $\mathbf{u}_i \sim \mathcal{N}(0, \mathbf{I}_d)$. Compute:

$$\mathbf{v}_k = \frac{1}{B_2} \sum_{(i, \mathbf{u}_i) \in I_k} \left(\frac{f_i(\mathbf{x}_k + \mu \mathbf{u}_i) - f_i(\mathbf{x}_k)}{\mu} \mathbf{u}_i - \frac{f_i(\mathbf{x}_{k-1} + \mu \mathbf{u}_i) - f_i(\mathbf{x}_{k-1})}{\mu} \mathbf{u}_i \right) + \mathbf{v}_{k-1}$$

← GSG

end if

Let $\mathbf{x}_{k+1} = \mathbf{x}_k - \eta_k \mathbf{v}_k$, where $\eta_k = \min\left(\frac{\epsilon}{Ln_0 \|\mathbf{v}_k\|}, \frac{1}{2Ln_0}\right) = O(\epsilon/L)$.

end for

Output: \mathbf{x}_ξ , where ξ is picked uniformly at random from $\{0, \dots, K - 1\}$

SpiderSZO [Fang et al., NeurIPS'18]

- Learning rate $\eta_k = \min(\frac{\epsilon}{Ln_0\|\mathbf{v}_k\|}, \frac{1}{2Ln_0})$: $= o(\epsilon/L)$
 - ▶ Follows from **normalized gradient descent** (NGD) [Nesterov, Book'04]
 - ▶ Inversely proportional to norm of "gradient"

Theorem 1 ([Fang et al., NeurIPS'18])

After $K = O(\epsilon^{-2})$ iterations, with $O(d \min\{N^{1/2}\epsilon^{-2}, \epsilon^{-3}\})$ incremental zeroth-order oracle (IZO, i.e., returning the value of $f_i(\mathbf{x})$ given \mathbf{x} and i) calls, SpiderSZO ensures that:

$$\mathbb{E}[\|\nabla f(\mathbf{x}_\xi)\|_2] \leq 6\epsilon.$$

- This result is better than the sample complexity of [Nesterov and Spokoiny, FCM'17] by a factor of $N^{1/2}$

Improved ZO-SVRG and ZO-SPIDER [Ji et al., ICML'19]

- A tighter analysis for ZO-SVRG in [Ji et al., ICML'19]: no "d"
 - ▶ ZO-SVRG-Coord has a better convergence rate $\mathbb{E}[\|\nabla f(\mathbf{x}_\xi)\|_2^2] = O(1/K)$ CFD
 - ▶ d times better than the previous analysis in [Liu et al., NeurIPS'18]
 - ▶ To achieve an ϵ -stationary point (i.e., $\mathbb{E}[\|\nabla f(\mathbf{x}_\xi)\|_2^2] \leq \epsilon^2$), ZO-SVRG-Coord's function query complexity is $O(\min\{N^{2/3}d\epsilon^{-2}, d\epsilon^{-10/3}\})$
- Proof Sketch:
 - 1 Consider an intermediate variant of ZO-SVRG-Coord and ZO-SVRG-Ave called ZO-SVRG-Coord-Rand that uses CFD and SSG for the $\hat{\nabla}f(\phi_s)$ and $\hat{\nabla}f_i(\mathbf{x}_s^t) - \hat{\nabla}f_i(\phi_s)$ parts in $\mathbf{v}_s^t = \frac{1}{B} \sum_{i \in I_t} [\hat{\nabla}f_i(\mathbf{x}_s^t) - \hat{\nabla}f_i(\phi_s)] + \hat{\nabla}f(\phi_s)$, respectively, as opposed to [Liu et al., NeurIPS'18] that used only one type of gradient estimation at once. SSG SSG CFD
 - 2 [Ji et al., ICML'19] showed that, although the replacement of SSG with CFD requires d more oracle calls, it achieves more accurate gradient estimation, which yields a convergence rate $\mathbb{E}[\|\nabla f(\mathbf{x}_\xi)\|_2^2] = O(1/K)$. So, the convergence rate stays the same for ZO-SVRG-Coord.

Improved ZO-SVRG and ZO-SPIDER [Ji et al., ICML'19]

- A new variant of ZO-SPIDER in [Ji et al., ICML'19]: ZO-SPIDER-Coord:
 - ▶ Similar to ZO-SVRG-Coord: Use CFD instead of GSG in SpiderSZO
 - ▶ Show that ZO-SPIDER-Coord has the same convergence rate as SpiderSZO, but with a bigger size-size $\eta_k = 1/4L$ and **doesn't depend on ϵ** (using similar idea as in SpiderBoost) const
 - ▶ With appropriate choices of learning rate, sampling radius parameters, ^{epoch length} outer batch size, ZO-SPIDER-Coord achieves a convergence rate $O(\sqrt{B_1}/K)$
 - ▶ To achieve an ϵ -stationary point (i.e., $\mathbb{E}[\|\nabla f(\mathbf{x}_\xi)\|_2^2] \leq \epsilon^2$), ZO-SVRG-Coord's function query complexity is $O(\min\{N^{1/2}d\epsilon^{-2}, d\epsilon^{-3}\})$

Improved ZO-SVRG and ZO-SPIDER [Ji et al., ICML'19]

• Numerical result comparisons:

- ▶ Generation of black-box adversarial examples (DNN for MNIST handwritten digit classification, use the blackbox attacking loss in [Liu et al. NeurIPS'18])
- ▶ Nonconvex logistic regression on LIBSVM [Chang and Lin, ACM TIST'11]

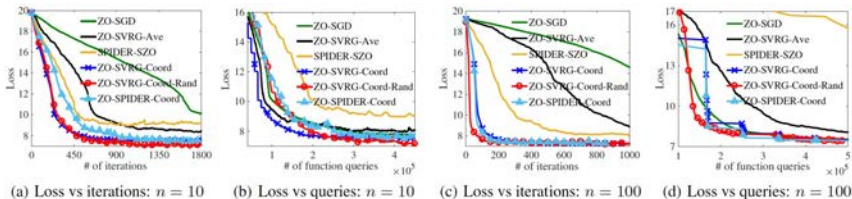


Figure 1. Comparison of different zeroth-order algorithms for generating black-box adversarial examples for digit "1" class

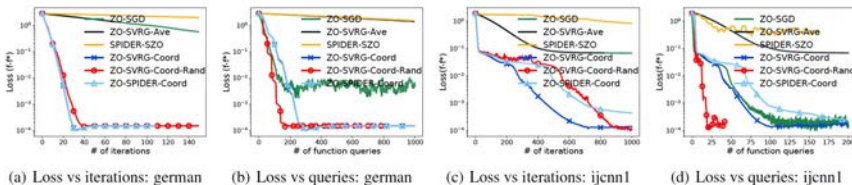


Figure 2. Comparison of different zeroth-order algorithms for logistic regression problem with a nonconvex regularizer

Next Class

First-Order Methods under Additional Assumptions